

17429

11819

3 Hours / 100 Marks

Seat No.								
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Instructions:

- (1) All questions are compulsory.
- (2) Illustrate your answers with **neat** sketches **wherever** necessary.
- (3) Figures to the **right** indicate **full** marks.
- (4) Write any special instructions if any.

Marks

1. Solve any 10:

 $(10 \times 2 = 20)$

- 1) Write any two characteristics of LAN.
- 2) Define packet.
- 3) Define network topology.
- 4) State two advantages of star topology.
- 5) What is modem?
- 6) Identify switches and state in which layer of OSI reference model they operate.
- 7) State any two applications of microwave communication.
- 8) Enlist any four communication bands for unguided media with their frequency range.
- 9) State two disadvantages of optical fiber.
- 10) Define Wi-Fi.
- 11) Define protocol.
- 12) Enlist layers of OSI reference model.
- 13) What is subnet masking?
- 14) State the IP address classes.

2. Solve any four:

 $(4 \times 4 = 16)$

- a) Explain classification of computer network.
- b) Explain benefits of computer network.
- c) Explain the working of ring topology with neat sketch.
- d) Describe the characteristics of satellite microwave transmission.
- e) Describe the functions of presentation layer.
- f) Compare TCP and UDP.

Marks

3. Solve any four:

 $(4 \times 4 = 16)$

- a) Describe features of application servers and mail servers.
- b) Compare Hub and switch.
- c) Explain the bands in cellular telephony.
- d) Draw and explain unshielded twisted pair cable.
- e) Explain data link layer in detail.
- f) Compare IPv4 and IPv6.

4. Solve any four:

 $(4 \times 4 = 16)$

- a) State any 4 advantages of peer to peer network over client/server network.
- b) State whether bus is active or passive network. Justify.
- c) Describe light sources for fiber.
- d) Explain network layer in detail.
- e) Explain the concept of data encapsulation.
- f) Explain structure of IP frame header.

5. Solve any four:

 $(4 \times 4 = 16)$

- a) Explain tree topology with neat diagram.
- b) Explain Bluetooth protocol architecture.
- c) Write a note on SLIP and PPP.
- d) What is segmentation and reassembly.
- e) Explain the term Domain Name Space.
- f) Explain the principle of FTP.

6. Solve any two:

 $(2 \times 8 = 16)$

- a) With neat diagram explain client server network along with its advantages and disadvantages.
- b) What is gateway? Explain and state its operation.
- c) Compare OSI and TCP/IP.