

17535

11819

3 Hours / 100 Marks

Seat No.

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- Instructions :**
- (1) All Questions are *compulsory*.
 - (2) Answer each next main Question on a new page.
 - (3) Illustrate your answers with neat sketches wherever necessary.

Marks

1. (A) Attempt any THREE :

12

- (a) Define bit rate and baud rate. Write relationship between them.
- (b) State aliasing effect. Draw neat diagram showing aliasing effect and how it can be overcome.
- (c) What is multiplexing and state its need.
- (d) Define PN sequence. Comment on maximum length sequence.

(B) Attempt any ONE :

6

- (a) Draw the block diagram of digital communication system and illustrate its working.
- (b) Generate Hamming Code for binary data 110110 at the transmitter and decode the coded sequence at the receiver.

2. Attempt any TWO :**16**

- (a) Describe the working of PCM transmitter and receiver. State advantages of PCM.
- (b) Draw the block diagram of 16 QAM system. Explain its working. Draw its constellation diagram.
- (c) Draw the block diagram and explain the working of OFDM multicarrier system.

3. Attempt any FOUR :**16**

- (a) What is slope overload distortion. Explain how it can be avoided using ADM with neat waveform.
- (b) Compare PCM with DM w.r.t.
 - (i) No. of bits required to encode one sample
 - (ii) Bandwidth requirement
 - (iii) complexity of circuit
- (c) Compare TDMA, FDMA and CDMA technique for following points :
 - (i) Definition
 - (ii) Bandwidth available
 - (iii) Synchronization
 - (iv) Application
- (d) Outline working principle of DPSK to convert digital into analog signal.
- (e) Compare BASK, BFSK, QPSK and 16-PSK w.r.t. bandwidth requirement.

4. (A) Attempt any THREE :**12**

- (a) What is channel modelling ? Explain any one with neat sketch.
- (b) With the help of neat sketch illustrate uniform quantization.
- (c) Draw block diagram of DSSS based CDMA system.
- (d) Encode binary sequence 1100101 using line encoding techniques :
 - (i) NRZ – I
 - (ii) Manchester
 - (iii) Differential
 - (iv) AMI

(B) Attempt any ONE :**6**

- (a) A discrete memoryless source has the letters A, B, C, D, E, F and G with corresponding probabilities {0.08, 0.2, 0.12, 0.15, 0.03, 0.02 and 0.4}. Derive Huffman Code for above source and determine the average length of the code words.
- (b) Draw the block diagram of FHSS system and illustrate its working.

5. Attempt any TWO :**16**

- (a) Illustrate the North American digital multiplexing hierarchy with neat diagram.
- (b) With the help of block diagram explain QPSK system.
- (c) State the types SS of modulation and list its application.

P.T.O.

6. Attempt any FOUR :**16**

- (a) State two advantages and two disadvantages of DPCM system.
 - (b) How different signals can be multiplexed using FDM ? Explain with block diagram.
 - (c) What is M-ary encoding ? State any two advantages and one disadvantage.
 - (d) Generate cyclic redundant bits for binary sequence 1011010100 using divisor 1101.
 - (e) Draw the waveforms of BASK, BFSK, BPSK for binary sequence 110101.
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